

Thomas Heyn:

Drei jiddische Gesänge

für Gesang, Violine und Gitarre

Voc. $J = 85$

Der Opschit

Musik: Thomas Heyn

Viol. *molto espressivo*

Viol. *f*

Gtr. *sempre Arpeggio*

Gtr. *f*

Voc.

Viol.

Gtr.

$J = 66$ *Molto Rubato*

Sajtgesun- t, maj-ne lie-be El-tern, Ich far fun aich a- wek Ina

Viol. *mp*

Gtr. *mf*

The musical score consists of three staves: Vocals, Violin, and Guitar. The vocal staff starts with a rest followed by a melodic line. The violin staff begins with a rhythmic pattern of eighth and sixteenth notes, followed by a dynamic marking 'f' and a bracket indicating 'sempre Arpeggio'. The guitar staff shows chords being strummed. The vocal staff continues with a sustained note followed by a melodic line. The violin staff features a continuous eighth-note pattern. The guitar staff shows a harmonic progression. The vocal staff concludes with a melodic line. The violin staff ends with a dynamic marking 'al niente'. The guitar staff ends with a sustained note. The final section starts with a dynamic marking 'J = 66' and 'Molto Rubato'. The vocal staff contains lyrics: 'Sajtgesun- t, maj-ne lie-be El-tern, Ich far fun aich a- wek Ina'. The violin staff plays a rhythmic pattern. The guitar staff provides harmonic support with sustained notes. The vocal staff ends with a melodic line. The violin staff ends with a dynamic marking 'mp'. The guitar staff ends with a dynamic marking 'mf'.

Voc.

waj- In Weg. Wu kejn Wint wejt nit und wu kejn Foj-gl

Viol.

Cel.

Voc.

flijt nit und wu kejn Hon kreljt nit.

Viol.

Cel.

Voc.

Sajtge-sun- I, ma-j-ne lie-be El-tern Ich for fun ajch a-

Viol.

Cel.

Voc.

wek ina wa)
in Weg.
Gott soll alich ge- bn Ge-

Viol.

Gt.

Voc.

sunt und Le- bn, und mir a glick- li- chen Weg.

Viol.

Gt.

Voc.

Viol.

Gt.

Wie assoj

Musik: Thomas Heyn

Voc.

Viol. *pizz*
sffz *sffz* *sffz* *fp* *pizz*

Gtr.
sffz *sffz* *sffz*

Voc.

Viol. *mf*
sffz *sffz* *fp*

Gtr.
sffz *sffz* *fp*

Voc.

as- soj ken Ich lus- tig sajn, as far-
tert se- nen mir maj- ne We- gen?

Viol.

Gtr.
mp *sffz* *sffz*